

A variant for people who love a challenge

FOREST SHUFFLE AUTOMA

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Before the first game, you must first print out and cut out the Automa cards. You can access them via the QR code.

SETUP

Set up the game as usual and make the following adjustments:

- When preparing the draw pile, return **30 cards** to the game box (like in the 2-player-game).
- You only need **one winter card**, which you shuffle into the last 10 cards of the draw pile.
- Draw **6 cards into your hand** and place **another 5 cards** face up in the clearing.
- Shuffle the **20 automa cards** and place them in a face-down pile.
- Choose a challenge and decide what minimum score you want to aim for in this game: bronze, silver or gold.
- You start the game.

GAMEPLAY

Carry out your turn as usual, then it's the Automa's turn. Turn over the top card of the automa pile and carry out the action:

- +1** Place the indicated number of cards from the deck in the clearing. Always place them on the very right.
- 1** Place the indicated number of cards from the clearing on the discard pile. The direction of the arrow ◀/▶ indicates, from which side of the clearing you take the cards. If there are fewer cards in the clearing than the Automa needs to take, take as many cards as possible.

1 Put the top card of the draw deck on the discard pile.

Then you place the automa card on a separate discard pile. Is the automa pile now empty, shuffle the cards of the discard pile and form a new automa pile.

Note: No matter whose turn it is, always make sure to close newly created gaps in the clearing. Move the cards to the left until the gap is closed.

CHALLENGES

You can play the challenges in any order. To pass a challenge you must fulfill the target as well as the previously set minimum score (*bronze, silver, gold*) at the end of the game.

END OF GAME

When the winter card is revealed, **the game ends immediately** and you proceed to scoring. Total the point in your forest (*the Automa does not collect any points!*) and check if you **passed the challenge**.

Note the following **changes** for Linden Trees and Great Spotted Woodpeckers:

- The **Linden Tree** only scores points if you have at least 3 Linden Trees in your forest. Then each Linden Tree is worth 3 points.
- The Great Spotted Woodpeckers only scores 10 points if you have at least 10 trees in your forest.

	Target	Bronze	Silver	Gold
1) Bat Forest	At least 4 bats in your forest.	200 🍄	250 🍄	300 🍄
2) Ornithologist	A bird on every tree.	200 🍄	275 🍄	350 🍄
3) Speleologist	At least 18 cards in your cave.	150 🍄	225 🍄	300 🍄
4) Reforestation	At least 15 trees in your forest (<i>incl. saplings</i>).	200 🍄	275 🍄	350 🍄
5) Butterfly Collector	All 5 different butterflies in your forest.	200 🍄	300 🍄	400 🍄
6) Amphibians	At least 5 amphibians in your forest.	200 🍄	275 🍄	350 🍄
7) Pawed Animals	At least 15 pawed animals in your forest.	200 🍄	275 🍄	350 🍄
8) Bargain Hunter	At least 17 cards with 0 cost in your forest (<i>without saplings</i>).	200 🍄	275 🍄	350 🍄
9) Insects	At least 1 insect on every tree and at least 10 insects in your forest.	200 🍄	300 🍄	400 🍄
10) Hunter and Prey	At least 100 points from Lynx and Roe Deer.	200 🍄	250 🍄	300 🍄
11) Foxes and Hares	At least a total of 8 Foxes and Hares in your forest.	200 🍄	300 🍄	400 🍄
12) Stampede	At least 4 different cloven hoofed animals in your forest.	200 🍄	300 🍄	400 🍄

You can find more challenges and the option to play this solo mode with one or both expansions on the Lookout homepage.