







Staff Records (Base Game)

#	Name	Description	VP = victory points
1	Breakfast Server	Once per round, you can use this card to get 1 strudel.	
2	Waitress	Once per round, you can use this card to get 1 cake.	
3	Barkeeper	Once per round, you can use this card to get 1 wine.	
4	Sous-Chef	Once per round, you can use this card to get 1 coffee.	
5	Groom	Each time you remove a red guest whose order you completed from your café, you get 2 kronas.	
6	Stableman	Each time you remove a blue guest whose order you completed from your café, you can advance 1 space on the Emperor track.	
7	Masseuse	Each time you remove a yellow guest whose order you completed from your café, you get 1 krone.	
8	Tour Guide	Each time you remove a green guest whose order you completed from your café, score 2 VP.	
9	Butler	From now on, all whenever you prepare a blue room (from any action or effect), it is free to do so (pay 0 kronas).	
10	Chauffeur	From now on, whenever you prepare a red room (from any action or effect), it is free to do so (pay 0 kronas).	<i>This does not grant a free action; it merely removes the cost.</i>
11	Florist	From now on, whenever you prepare a yellow room (from any action or effect), it is free to do so (pay 0 kronas).	
12	Executive Housekeeper	Each time you take a die showing 3 or 4, immediately score 2 VP.	
13	Restaurant Manager	Each time you take a die showing 1 or 2, you can add 1 to the strength of that action.	<i>As always, you can boost this further by paying 1 krone.</i>
14	Decorator	Each time you take a die showing 1 or 2, before or after taking the main action, you can also prepare one room (of any color) by paying the normal cost.	<i>You may not take any additional actions between the main action and preparing that room.</i>
15	Bootblack	You no longer have to choose when taking a die showing 4: For each die on the action space, you get 1 krone and you can advance 1 space on the Emperor track.	<i>As always, you can boost this further by paying 1 krone, for which you will also get 1 krone (back) and advance 1 space on the Emperor track, effectively gaining one space for free.</i>
16	Laundress	Each time you take a die showing 4, immediately score 4 VP.	
17	Kitchen Hand	You no longer have to pay 1 krone when taking a die showing 6; additionally, you can add 1 to the strength of this action.	<i>As always, you can boost this by paying 1 krone. For your information: We increased the cost of this card from 3 kronas (in previous editions) to 5 kronas.</i>
18	Checker	Each time you take a die showing 5, you can add 2 to the strength of this action.	<i>In other words, you are getting an additional discount of 2 kronas.</i>
19	Interior Architect	Each time you take a die showing 3, immediately score 5 VP.	
20	Detective	Each time you take a die showing 5, before or after taking the main action, you can also advance 2 spaces on the Emperor track.	<i>You may not take any additional actions between the main action and advancing on the Emperor track.</i>
21	Chef	Immediately (and only once) gain 1 strudel, 1 cake, 1 wine, and 1 coffee.	

#	Name	Description
22	Staff Manager	Each time you take a die showing 3, before or after taking the main action, you can also play a staff card from hand by paying its cost. <i>You may not take any additional actions between the main action and playing the staff card.</i>
23	Custodian	Each time you occupy a room (by whichever means), you also get 1 krone.
24	Chief Waiter	From now on, moving items from your kitchen onto your guests costs you nothing.
25	Delivery Boy	From now on, taking guests from the queue costs you nothing. <i>This does not provide a guest; it merely removes the cost.</i>
26	Conference Manager	From now on, you can pay 1 krone to ignore the penalty during an Emperor scoring.
27	Booking Manager	During final scoring, score an additional 3 VP for each occupied red room in your hotel.
28	Concierge	During final scoring, score an additional 3 VP for each occupied blue room in your hotel.
29	Secretary	During final scoring, select an opponent's staff card in play with the → symbol and apply its effect to your hotel. <i>You may not use this to copy one of your staff. If none of your opponents have staff with the → symbol in play, the Secretary scores nothing.</i>
30	Reception Clerk	During final scoring, score an additional 3 VP for each occupied yellow room in your hotel.
31	Chambermaid	During final scoring, score an additional 1 VP for each occupied room in your hotel, regardless of color.
32	Assistant Manager	During final scoring, score 2 VP for each staff card you have in played (regardless of type), including this.
33	Male Floor Housekeeper	Each time you remove a red guest whose order you completed from your café, if the order required 4 (or more) items, score 4 VP.
34	Receptionist	During final scoring, score (an additional) 1 VP for each room tile in your hotel, regardless of color and which side is facing up.
35	Page Boy	Immediately (and only once) occupy up to 2 rooms (of any color) in your hotel by turning them to the occupied side.
36	Sommelier	Immediately (and only once) gain 4 wine.
37	Room Service	During final scoring, score 2 VP for each fully occupied group of rooms (of any color) in your hotel.
38	Porter	Immediately (and only once) fill a guest's order by taking the required items from the supply.
39	Confectioner	Immediately (and only once) gain 4 cake.
40	Marketing Director	During final scoring, score 5 VP for each objective card that has your marker on it.
41	Operator	During final scoring, score a number of VP equal to double your position on the Emperor track. <i>Remember, you lose 7 spaces after the final Emperor scoring; as such, you will usually score at most 12 VP from the Operator. Under the right conditions, though, you can get more than 12 VP from this. This wasn't allowed in earlier prints, but it is now.</i>
42	Gardener	Each time you get the reward during an Emperor scoring, in addition, score 5 VP.
43	Barista	Immediately (and only once) gain 4 coffee.
44	Larder Cook	Immediately (and only once) gain 4 strudel.
45	Pool Attendant	Immediately (and only once) advance 3 spaces on the Emperor track.
46	Female Floor Housekeeper	During final scoring, score 5 VP for each floor in your hotel that has all of its rooms occupied.
47	Liftboy	During final scoring, score 5 VP for each column in your hotel that has all of its rooms occupied.
48	Hotel Manager	During final scoring, score 4 VP for each set of occupied red, blue, and yellow rooms that you have in your hotel. <i>In other words, you get 4 VP for each occupied room of the color that you have the least of.</i>

Staff Records (Expansion)

#	Name	Description	VP = victory points
119	Dancing Master	Each time you take a die showing 3, before or after taking the main action, you can also send a dancer to a ballroom by paying the normal cost. Additionally, you get 1 krone. <i>You may not take any additional actions between the main action and sending the dancer.</i>	
120	Violinist	Immediately (<i>and only once</i>), you get 3 champagne.	
121	Concertmaster	Each time you take a die showing 1, after performing the action as normal, you get 1 champagne and score 1 VP. <i>The additional champagne has no impact on the minimum quantities of strudel and cake.</i>	
122	Symphonist	Once per round, you can spend exactly 1 champagne from your kitchen to score 5 VP.	
123	Usherette	Once per round, you can spend exactly 2 kronen to get 1 champagne and score 3 VP.	
124	Conductor	Each time you take a die showing 4, you also get 1 champagne and 1 krone.	
125	Choirmaster	Each time you take a die showing 5, before or after taking the main action, you can also send a dancer to a ballroom, paying 1 champagne less. <i>You may not take any additional actions between the main action and sending the dancer.</i>	
126	Leading Dancer	During final scoring, score 2 VP for each dancer you have in all ballrooms (<i>including the balcony</i>).	
127	Harpist	Immediately (<i>and only once</i>) send up to 2 dancers to the same or different ballrooms, paying up to 2 champagne less for the first and 1 champagne less for the second. <i>You may not take any additional actions in-between.</i>	
128	Cellist	Once per round, you can spend exactly 1 dish or drink from your kitchen to send a dancer to a ballroom for 1 champagne less.	
129	Pianist	Once per round, you can use this card to get 1 champagne.	
130	Ballet Master	Each time you send a dancer to a ballroom, you also get 1 krone and you can draw 1 staff card from the deck.	
131	Trumpeter	Each time you take a die showing 2, after performing the action as normal, you get 1 champagne and you can draw 1 staff card from the deck. <i>The additional champagne has no impact on the minimum quantities of strudel and cake.</i>	
132	Arranger	Each time you place a marker on an objective card, you also get 2 champagne.	
133	Danube Steamship Captain	Once per round, after you play a staff card (<i>except this one</i>), you can send a dancer to a ballroom, paying 1 champagne less. <i>You may not take any additional actions between playing the staff card and sending the dancer.</i>	
166	Handmaid	After you advance 3 or more spaces on the Emperor track during an action, you can turn this card face down. If you do, you can immediately (<i>and only once</i>) prepare up to 2 rooms (<i>of any color</i>) at no cost and immediately occupy them by turning them to the occupied side.	
167	Apprentice	After you complete a blue guest's order that required at least 3 items, you can turn this card face down. If you do, immediately (<i>and only once</i>) gain 3 strudel and 3 cake.	
168	Dishwasher	After you complete a red guest's order that required at least 3 items, you can turn this card face down. If you do, immediately (<i>and only once</i>) gain 3 wine and 3 coffee.	
169	Tapster	After you complete a yellow guest's order that required at least 3 items, you can turn this card face down. If you do, immediately (<i>and only once</i>) gain 6 kronen.	
170	Coachwoman	Once per round, you can spend exactly 1 coffee from your kitchen. If you do, score 3 VP and you can take a guest from the queue at no cost.	
171	Bookkeeper	Once per round, you can spend exactly 1 cake from your kitchen. If you do, you can prepare one room (<i>of any color</i>), paying up to 2 kronen less.	

#	Name	Description
172	Chef de Rang	After you get 3 or more drinks (<i>wine and/or coffee</i>) from an action, you can turn this card face down. If you do, immediately (<i>and only once</i>) advance 5 spaces on the Emperor track.
173	Interpreter	Once per round, you can spend exactly 2 strudel from your kitchen to get 2 kronen and score 2 VP.
174	Bartender	After you get 3 or more dishes (<i>strudel and/or cake</i>) during an action, you can turn this card face down. If you do, you can immediately (<i>and only once</i>) take a guest from the queue at no cost and immediately fill their order by taking all of their required items from the supply.
175	Wagon Master	Once per round, you can spend exactly 2 dishes and/or drinks (<i>no champagne</i>) from your kitchen to get 2 other dishes and/or drinks (<i>different from those spent; no champagne</i>) and score 2 VP.
176	Dog Walker	Once per round, you can spend exactly 2 wine from your kitchen to score 2 VP and advance 2 spaces on the Emperor track.
177	Hairdresser	Once per round, you can retreat exactly 2 spaces on the Emperor track to play a staff card from hand for up to 3 kronen less.
178	Janitor	After you fully occupy a group (<i>of any color</i>) comprising at least 3 rooms, you can turn this card face down. If you do, you can immediately (<i>and only once</i>) play up to 2 staff cards from hand at no cost.
179	Entertainer	After you place a marker on an objective card, you can turn this card face down. If you do, you can immediately (<i>and only once</i>) fill up to two guests' orders by taking the required items from the supply.
183	Manager's Son	Each time you spend at least 1 champagne during an action, you get 1 krone.

